



The Hermitage School – Art and Design Skills Progression



By the end of Key Stage 2, children should be able to develop their techniques (including their control and their use of materials) with creativity, experimentation and an increasing awareness of different kinds of art, craft and design. They should know how art and design both reflect and shape our history and contribute to the culture and creativity of nations and religions around the world.

Pupils should be taught:

- To create sketchbooks which: explore artists, traditions and techniques; show the progression of their ideas and designs; provide a place for them to evaluate their finished products
- To improve their mastery of art and design techniques, including drawing, painting, sculpture, printing and sewing with a range of materials
- To explore and evaluate the works of great artists, architects and designers through history
- To explore and evaluate a range of genres, styles and traditions in art and design

	Year 3	Year 4	Year 5	Year 6
Topics studied	Blending using charcoal, paint and chalk to create cave paintings Using the colour wheel and colour theory to blend watercolours and pastels to create Egyptian portraits Summer TBC	Using the colour wheel and colour theory to blend pastels to create Aztec sunstone art using warm and cool colours Using a variety of media, including batik and printing for effect to create mixed media animal print art Using papier machpe to create 3D tribal masks	Experimenting with line and tone to create silhouette pictures for WWII Using papier mache to create 3D river diorama sculptures Artist study (TBC)	Using perspective and blending watercolours to create a Victorian street scene. A study of Pop Art (Liechtenstein). Enlarging images and using contrasting and complementary colours for effect. Summer TBC

Exploring, developing and evaluating ideas (sketchbooks)	Select and record form from 1st hand observation, exploration and imagination and explore ideas for different purposes Question and make thoughtful observations about starting points and select ideas to use in work Explore the roles and purposes of artists, crafts people and designers working in different times and processes Evaluate ideas, methods and compositions in own and others' work and say what they think and feel Adapt work and describe how it might be developed further Annotate work in sketch book
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Drawing	Explore pencil grades Plan, refine and alter drawings Use sketches to collect and record visual information Draw for a sustained period at own level Use different media to achieve a variety in line, texture, tone, colour, shape and pattern	Make informed choices in drawing (paper and media choices) Alter and refine drawings and describe changes using artistic vocabulary Use resources to inspire drawings from memory and imagination Explore the relationship between line and tone, pattern and shape, line and texture	Use a variety of source materials Work in a sustained and independent way from observation, exploration and imagination Explore potential properties of line, tone, pattern, texture, colour and shape	Demonstrate a wide variety of ways to make different marks with dry and wet media Identify artists who've worked in similar ways to their own Manipulate and experiment with line, tone, pattern, texture, form, space, colour and shape
Painting and pastels	Mix various colours and know which primary colours make secondary Use a developing colour vocabulary Experiment with effects and textures (blocking, washes, thickened paint) Work confidently in a range of scales	Make and match colours with increasing accuracy Use specific colour vocabulary (tint, shade, tone, hue) Choose paint and implements appropriately Plan and create effects and texture for task Show an increasing independence and creativity with the painting process	Demonstrate a secure knowledge of primary and secondary, warm and cold, complimentary and contrasting colours Work on preliminary studies to test media and materials Create imaginative work from a variety of sources	Create shades and tints using black and white Choose appropriate paper, paint and implements to adapt and extend their work Carry out preliminary studies to test media, materials and mix colours Work from a variety of sources including research Show awareness of composition (how paintings and planned and set out)
Printing	Print using a variety of materials, objects and techniques including layering Talk about simple printing processes Explore pattern and shape	Same as Y3, plus: Select their choice of printing material	Same as Y4, plus: Explore techniques Build layers Play with repetition, symmetry and random printing	Same as Y5, plus: Be confident when printing on fabric and paper Work independently



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Collage and textiles	Use a variety of techniques: print, dye, weave, embroider, applique Name tools and materials Develop skills in stitching (cut and join) Explore a range of media (overlap and layer)	Combine skills Choose collage or textile as a way of extending work already completed Refine and alter ideas with artistic language Collect visual information	Join fabric in different ways Use different grades and uses of thread and needles Use a range of media in collage Batik safely	Explore the potential uses of material Ply with different effects/techniques/colours and textures when designing and making
3D form	Join clay and work independently Construct simple clay bases for models Cut and join wood safely Make simple papier mache models Plan, describe and make models	Make informed choices about 3D techniques chosen Understand shape, space and form Plan, describe, make and adapt models Talk about work: is it sculpture, modelling or construction? Vary materials used	Describe different qualities in modelling, sculpture and construction Use recycled, natural and man-made resources Plan through drawing and other preparatory work	Develop skills in clay Create sculptures and constructions with increasing independence
General	Work on their own and collaboratively Work in 2D and 3D Work in different scales Use ICT Investigate artists and designers Vary the genres, styles and traditions studied			